BLACK HOLE
Granular Synthesizer by Schulz Audio

Black Hole by **Schulz Audio** is a virtual granular synthesizer. It is capable of producing any types of granular sounds, mainly it's good for pads and soundscapes, but could also be used for time-stretch effects, as well as basses, leads and basically anything else. Black Hole smartly analyses imported audio samples for level, pitch, and spectral changes. Those data are then used to tune the granular engine internally, which enables the synth to produce sounds with consistent pitch and level, disregarding the given audio material.
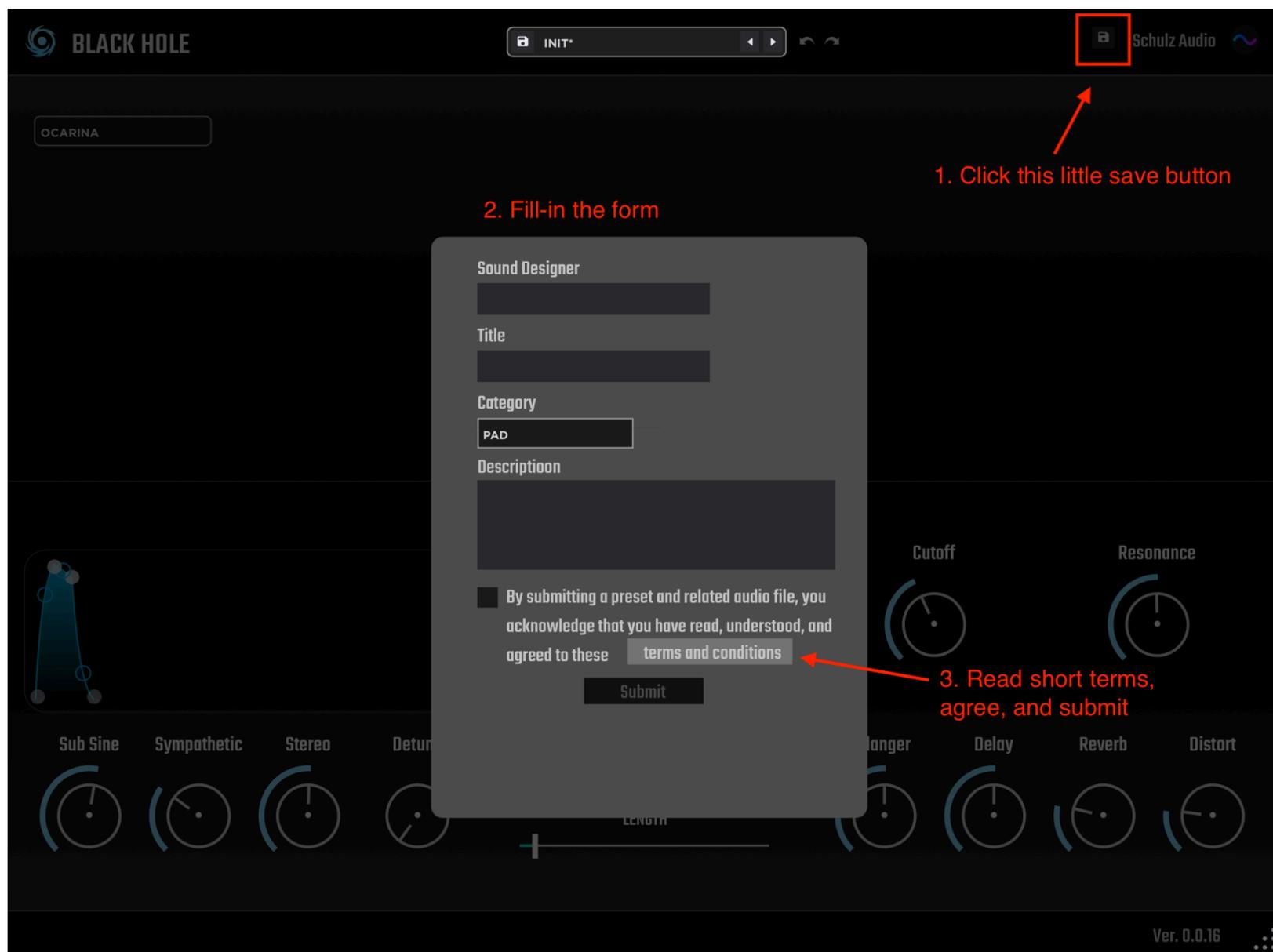
Main features

1. Reach grain control options, incl. speed, rate, length, direction, window shape, etc.
2. Grain window editor. It is possible to draw any kind of shape
3. Beat-synced or unsynced grains emission
4. Set of built-in effects: flanger, delay, reverb
5. Smart granular engine auto-adjustment based on level, pitch and spectral changes in the sample
6. Sympathetic resonance and sub sine oscillators
7. Preset randomisation based on chosen import drag-n-drop field

Factory presets

Submit your preset

Factory Samples

BLACK HOLE

INIT*

Schulz Audio

CHINESE BAM...

Sample playback control
X – Position
Y - Random grains distribution

DIRECTION

Direct

ADSR Envelope

SPEED

Cutoff

Resonance

Filter

COMPRESS

Sub Sine

Sympathetic

Stereo

Detune

Sound Character

RATE

LENGTH

Flanger

Delay

Reverb

Distort

Effects

Ver. 0.0.15

Grain Settings

Submit your preset for Factory Library

If you are a sound designer and want to share your work with the world, we would like to invite you to submit your preset using the form inside the plugin. Contribution will be acknowledged.